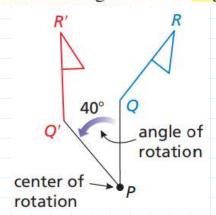
What You Will Learn

- Perform rotations.
- Perform compositions with rotations.
- Identify rotational symmetry.

Rotations

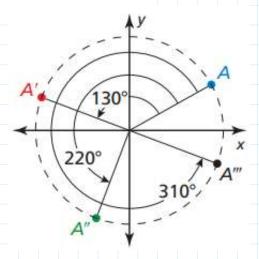
A **rotation** is a transformation in which a figure is turned about a fixed point called the **center of rotation**. Rays drawn from the center of rotation to a point and its image form the **angle of rotation**.



The figure above shows a 40° counterclockwise rotation. Rotations can be *clockwise* or *counterclockwise*. In this chapter, all rotations are counterclockwise unless otherwise noted.

You can rotate a figure more than 180°. The diagram shows rotations of point A 130°, 220°, and 310° about the origin. Notice that point A and its images all lie on the same circle. A rotation of 360° maps a figure onto itself.

all ingos and going to be
a fixed distance from the
center of votation, rejerdless
et direction or magnifule of
rotation.

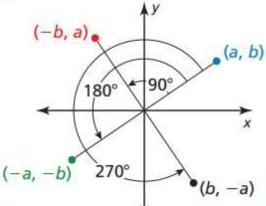


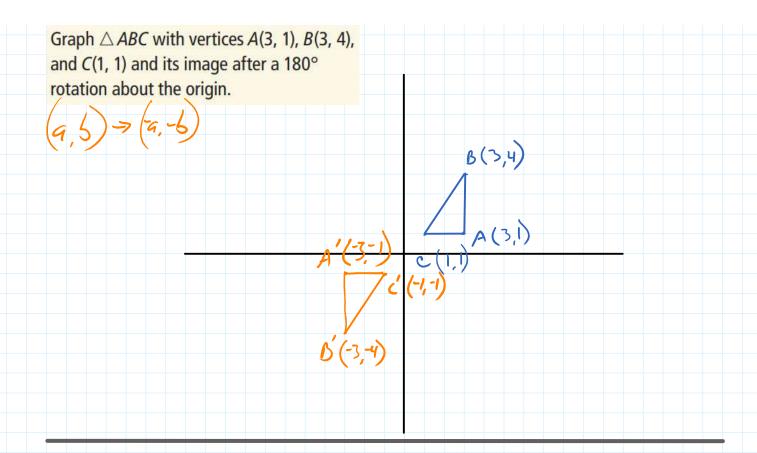
Mapping

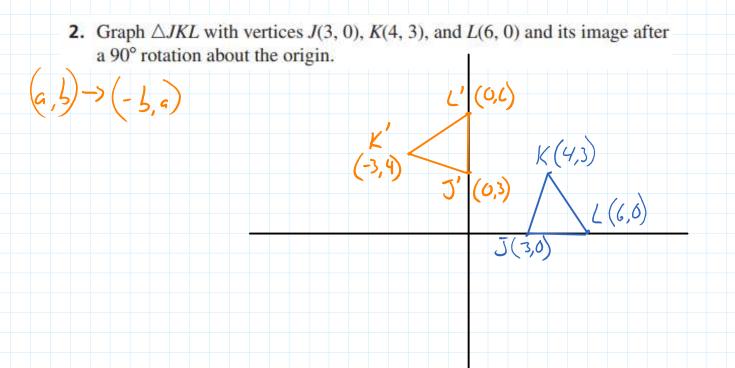
Coordinate Rules for Rotations about the Origin

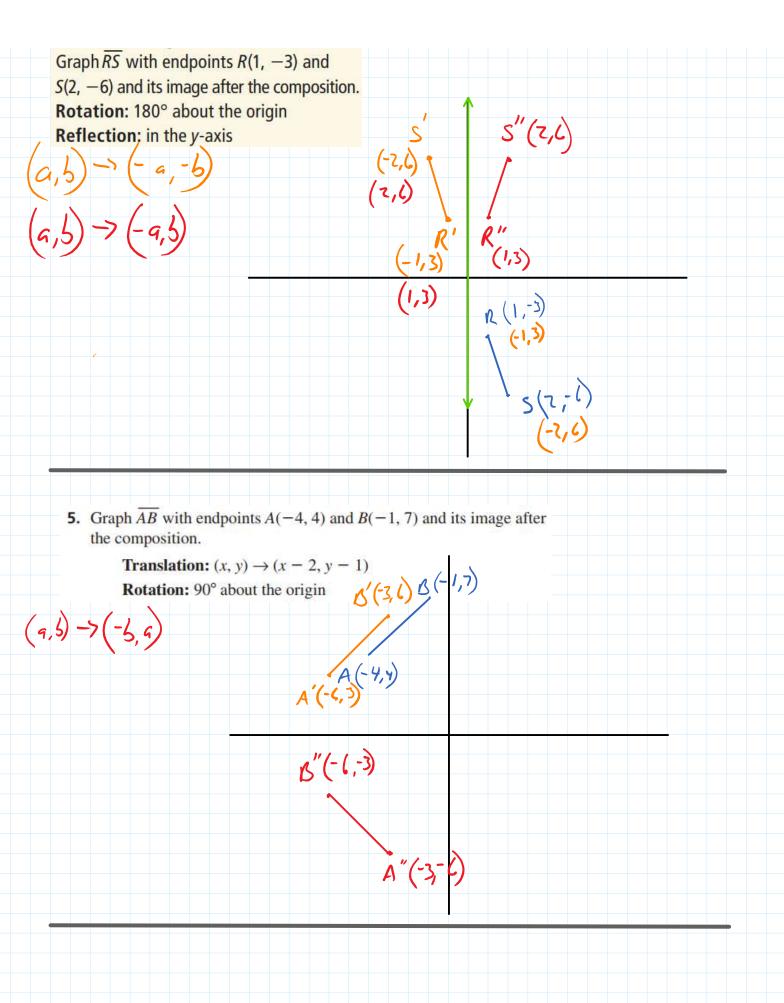
When a point (a, b) is rotated counterclockwise about the origin, the following are true.

- For a rotation of 90°,
 (a, b) → (-b, a).
- For a rotation of 180°,
 (a, b) → (-a, -b).
- For a rotation of 270°,
 (a, b) → (b, -a).
- What would the mapping be for a rotation of 360°?





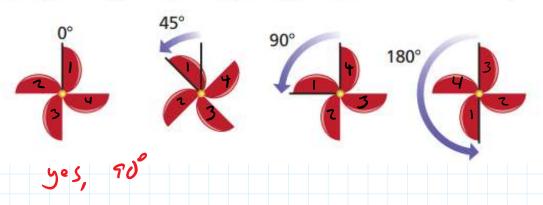




Identifying Rotational Symmetry

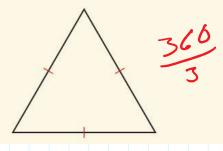
A figure in the plane has **rotational symmetry** when the figure can be mapped onto itself by a rotation of 180° or less about the center of the figure. This point is the **center of symmetry**. Note that the rotation can be either clockwise or counterclockwise.

For example, the figure below has rotational symmetry, because a rotation of either 90° or 180° maps the figure onto itself (although a rotation of 45° does not).

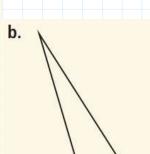


Does the figure have rotational symmetry? If so, describe any rotations that map the figure onto itself.

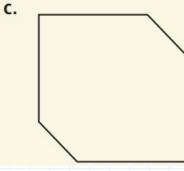
a.



yes, 1200



no.



Jus, 180

